

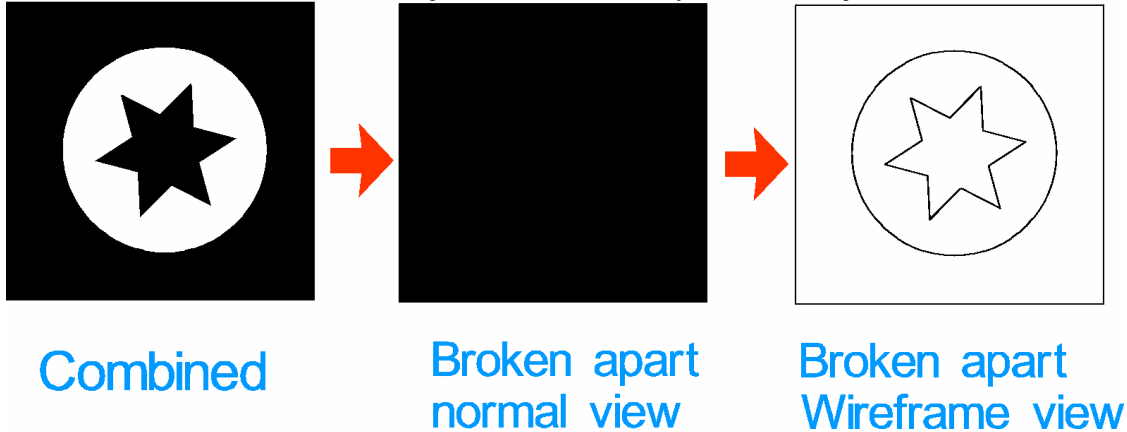
MagiCut 6 Functions

Break Apart and Combine

These functions are found in the Arrange menu.

Break apart

This will only be available if an object is selected. When used (or the shortcut key Ctrl-B) is pressed, the selected item is broken into its constituent parts. If viewed in normal mode rather than wireframe the outer object will obscure any enclosed objects.

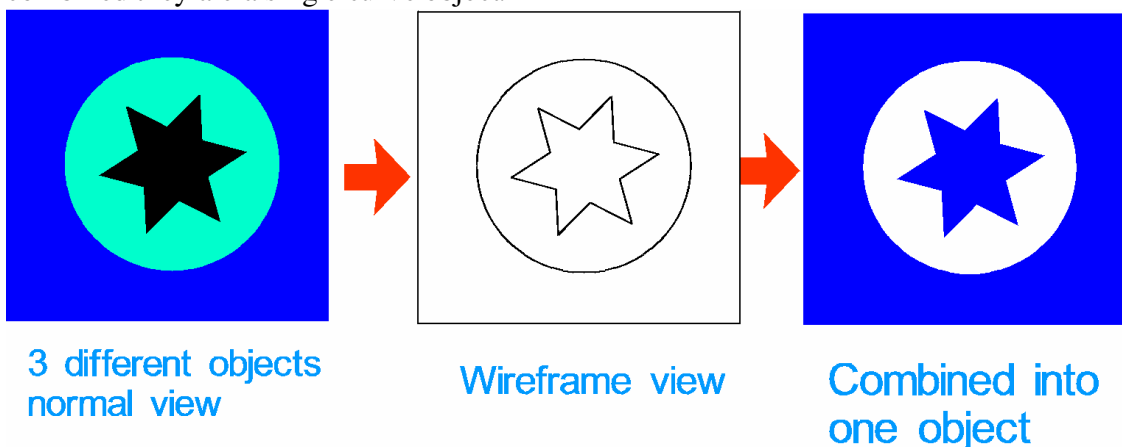


Once broken apart the individual parts may be moved, deleted, edited etc. Breaking apart a shape object – circle, square, star, text etc. will convert it into a curve object that can be edited using the node editor.

Note: Breaking apart an Image (jpeg, bmp etc.) will destroy the image leaving a box

Combine

The opposite of Break Apart, Combine joins separate items into a single object. Two or more objects need to be selected before combine will be available. Once objects are combined they are a single curve object.



Combine will convert text and shapes into curve objects

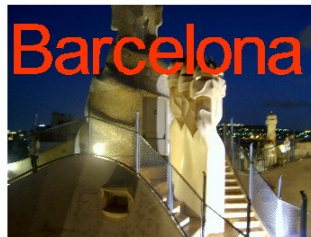
Note: Combining apart an Image (jpeg, bmp etc.) will destroy the image leaving a box

Group and Ungroup

The Group function holds items together allowing them to be selected and moved as a single object. Unlike the Combine function the Objects are not made into a single item but keep their types.



Two Objects



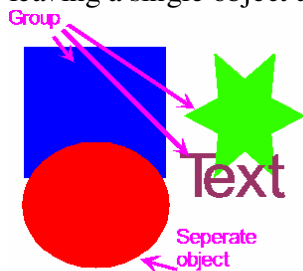
Grouped together



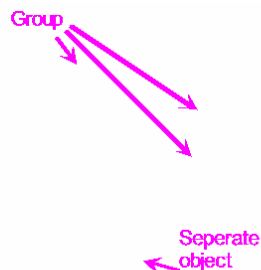
Combined

A group may be Ungrouped and the separate items making up the group moved and edited. Then regrouped without altering the type of object (text will stay as text for example)

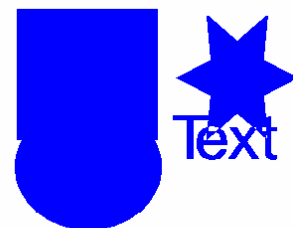
Welding - merge, subtract or intersecting an object to a group will destroy the group leaving a single object usually without colour.



Group of 3 objects
and a seperate circle



Effect of merging
the circle



Recoloured result
now a single item